

STEVE DONIE

Austin, TX 78721 | 512.797.7822 | steve@donie.us | [linkedin.com/in/stevedonie/](https://www.linkedin.com/in/stevedonie/)

PROFESSIONAL SUMMARY

Senior Software Engineer and Technical Leader with 30+ years of experience in enterprise software development, specializing in agile methodologies and team leadership. Proven track record of delivering high-quality software solutions across diverse industries including fintech, oil & gas, and environmental systems. Expert in designing and implementing complex software architectures, with a focus on continuous integration/deployment and database management systems.

TECHNICAL EXPERTISE

Languages & Frameworks: Java, C#, .NET, C++, Spring Boot, Angular, JavaScript

Development Tools: Eclipse RCP, Jenkins, Docker, Git, Maven

Databases & Technologies: SQL, Liquibase, Microservices Architecture, REST APIs

PROFESSIONAL EXPERIENCE

Medical Leave, Austin, TX | 2024

Principal Software Engineer | BigLever Software, Austin, TX | 2020 - 2023

- Architected and implemented bridges connecting Product Line Engineering tools with enterprise systems
- Developed cross-platform solutions for major automotive and aerospace clients using Java and .NET
- Led technical integration projects for requirements management and product lifecycle systems

Development Lead, Principal Software Engineer | Datical Inc., Austin, TX | 2013 - 2020

- Led development of enterprise-grade database schema management solution used by Fortune 500 companies
- Architected microservices-based web application using Spring Boot and Angular
- Managed Liquibase community development and integrated open-source contributions
- Served as Scrum Master, leading daily standups and managing development priorities

Principal Consultant | Headspring, Austin, TX | 2011 - 2012

- Led design and implementation of EPA greenhouse gas emissions tracking system
- Managed client relationships, budget, and development team while maintaining technical architect role
- Successfully delivered complex regulatory compliance system where larger teams had failed

Software Design Engineer | Microsoft Corporation, Redmond, WA | 1996 - 1998

- Primary developer of Microsoft Active Accessibility (Patent awarded)
- Developed first version of Microsoft Magnifier, shipped with Windows 98
- Collaborated with Office and IE teams to implement accessibility features

EDUCATION

Bachelor of Arts in Computer Science

University of Texas, Austin

ACHIEVEMENTS

- Microsoft Patent Award for Active Accessibility
- "Top Gun" award for best software developer at Landmark's Worldwide Software Developer Conference
- Successfully led multiple enterprise software projects with budgets exceeding \$1M